

The final report

Introduction

In the final report, students show what they learned from the SIERgame. It should be handed in to the teacher two weeks after the completion of the SIERgame.

Determination of the grade

Unless the teacher decides otherwise, all members of a team will receive the same final grade which will be composed follows:

- a. final written report → 75%. The factors determining the final report grade are listed at the bottom of this document,
- b. positive participation in the game → 25%.

Composition of the final report

The final report consists of 8 to 16 pages plus appendix and is organized as follows.

It begins with a cover page that reads:

Final report SIERgame of country ... in world ...

team members:

class:

teacher's name:

date:

This is followed by four paragraphs with the following titles and content:

1. In the SIERgame, what determines political support in countries?
In this section, describe what factors determine political support in the SIERgame. In doing so, indicate when political support increases. This paragraph takes at least one and no more than two pages.
2. Description of developments by playing round.
In this paragraph, describe the following components for each playing round (= game period):
 - a. Show in a graph how the demand curve and supply curve in the goods market in your country shifted at the beginning of this round compared to the previous round.
 - b. Explain which domestic or foreign policies caused these shifts primarily.
 - c. Explain why political support increased or decreased compared to the previous playing round. Consider the components that determine political support (see Section 1).
 - d. Indicate how developments in the goods market - see part a. - have influenced this development of political support.
 - e. State what your policies were in this playing round.
 - f. Indicate what the expected effects of this policy were in the goods market graph.
 - g. Indicate what the expected effects of this policy were on all components of political support.

3. Retrospective evaluation

In this section, indicate what, across all playing rounds combined, were the main features of your policy. Was it successful? In retrospect, what should you have done differently to be (even) more successful?

4. Appendix.

Include in this appendix all completed period sheets.

The report must be handed in two weeks after the game. In assessing it, the teacher will look mainly at:

- Does the report have the required structure?
- Are the effects on political support well described?
- Are the economic reasonings correct? Do they fit well with the economic theory covered?
- Does it reflect well on its own policies?
- Does the report have a neat layout?

Students whose contribution to the final report is found to be insufficient will be given the following additional assignment: Describe the effect of all instruments on the economy (the goods market) and on the political support of the country concerned and abroad. They should complete this assignment individually and hand it in to the teacher.